Item 24-0237: Class "B" Beer and "Class B" Liquor License Premise Amendment application for NAC LLC d/b/a OB's Brau Haus

Common Council

Wed, May 01, 2024 7:00PM

Mayor Jake Woodford 18:09

First, we'll take up the item from safety and licensing. This is item 24-0237. And this is—237. I've lost it. Okay. Class B beer, class B liquor license premise amendment OB's. Do we have a motion? We have a motion and second to approve. We'll open the floor for discussion. Alder Croatt.

Alderperson Chris Croatt (District 14) 18:52

Thank you, Mayor. The reason for the separate vote is to allow the clerk to give some clarification as it relates to information on the application and the actual policy. This did come out of committee on a three to one vote to recommend approval just so everybody knows. But if we could have the clerk just clarify what was written on the application versus what we'd be approving. And we may need to amend something.

Clerk Kami Lynch 19:19

Thank you. At Safety and Licensing committee there was a question about the hours for the street occupancy permit, which is required for this premises amendment. So after verifying those hours, that street occupancy permit policy allows the tables and chairs and service to be until 9:30pm, and on the premises amendment form, 10pm is listed. So I just want to make it clear or known for the record that the premises amendment would comply with that policy to have the service end at 9:30pm.

Mayor Jake Woodford 19:54

And is any City Council action required to reflect that or is that handled-?

Clerk Kami Lynch 19:58

I think that can be handled administratively. We're all under the same understanding.

Mayor Jake Woodford 20:03

Okay.

Alderperson Chris Croatt (District 14) 20:04

Okay. So hopefully everyone's clear on the clarification. Thanks.

Mayor Jake Woodford 20:09

All right, thank you. Any further discussion? Hearing none, we have a motion and a second to approve. Please cast your votes. All right, motion passes 13 to one. Item has been approved.